

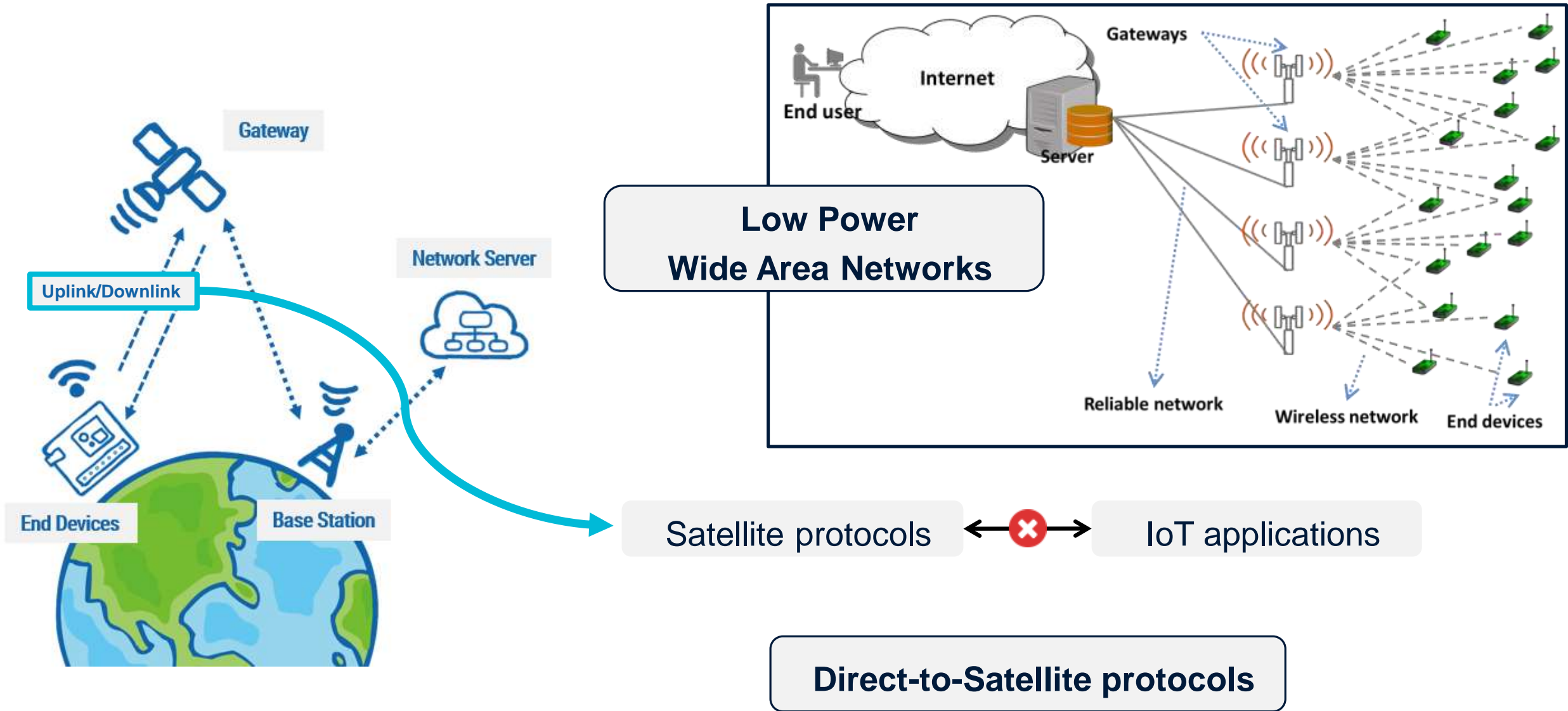
NTN days 2025

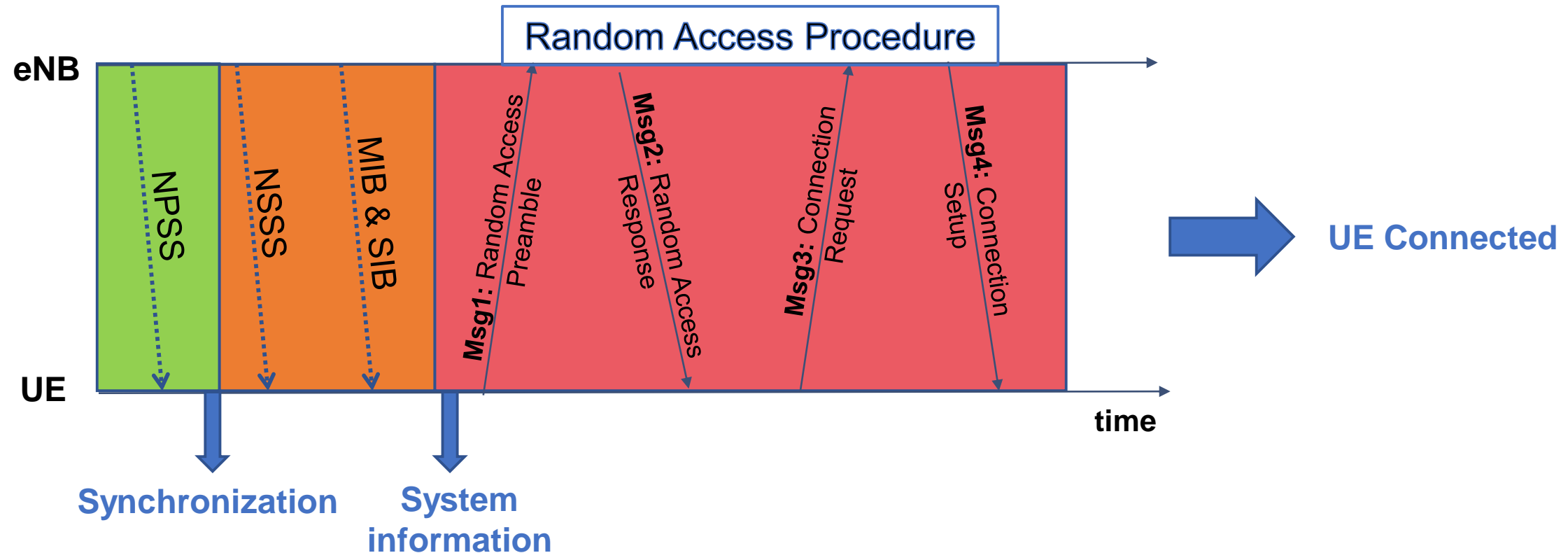
Increasing the throughput of Direct-to-Satellite Narrowband IoT networks

Zheng ZHOU, Nicola ACCETTURA, Pascal BERTHOU

01/10/2025

LPWAN for IoT-enabled LEO satellites

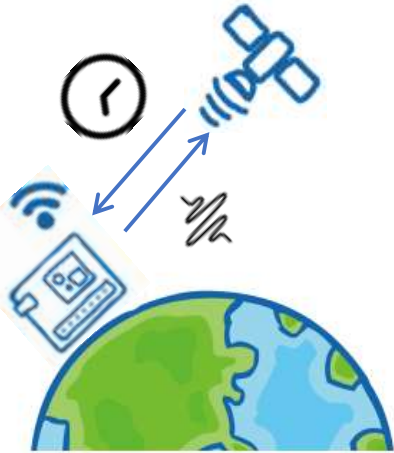




NPSS: Narrow Band Primary Synchronization Signal
NSSS: Narrowband Secondary Synchronization Signal
SIB: System Information Block
MIB: Master Information Block

UE: User Equipment
eNB: evolved Node B

Research Problems: Satellite NB-IoT without GNSS



Synchronization [1]

Doppler effect
Variable distance



Frequency and Time Offset

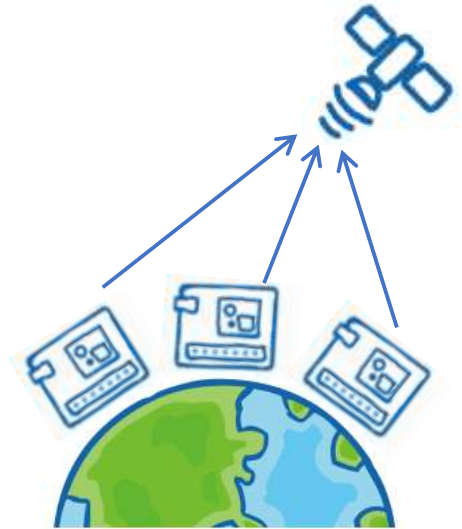


Availability [2]

No satellite in range



High energy consumption



High access demand

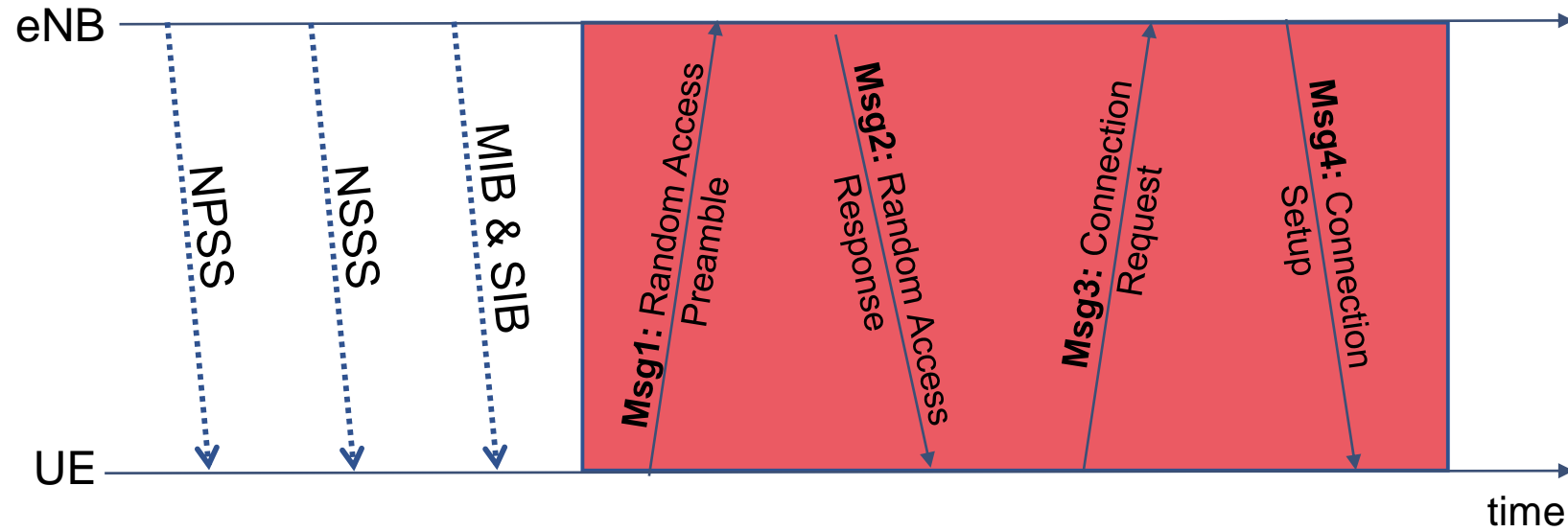
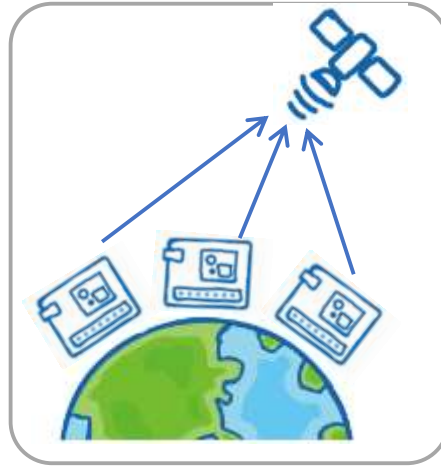
More collisions



Low throughput

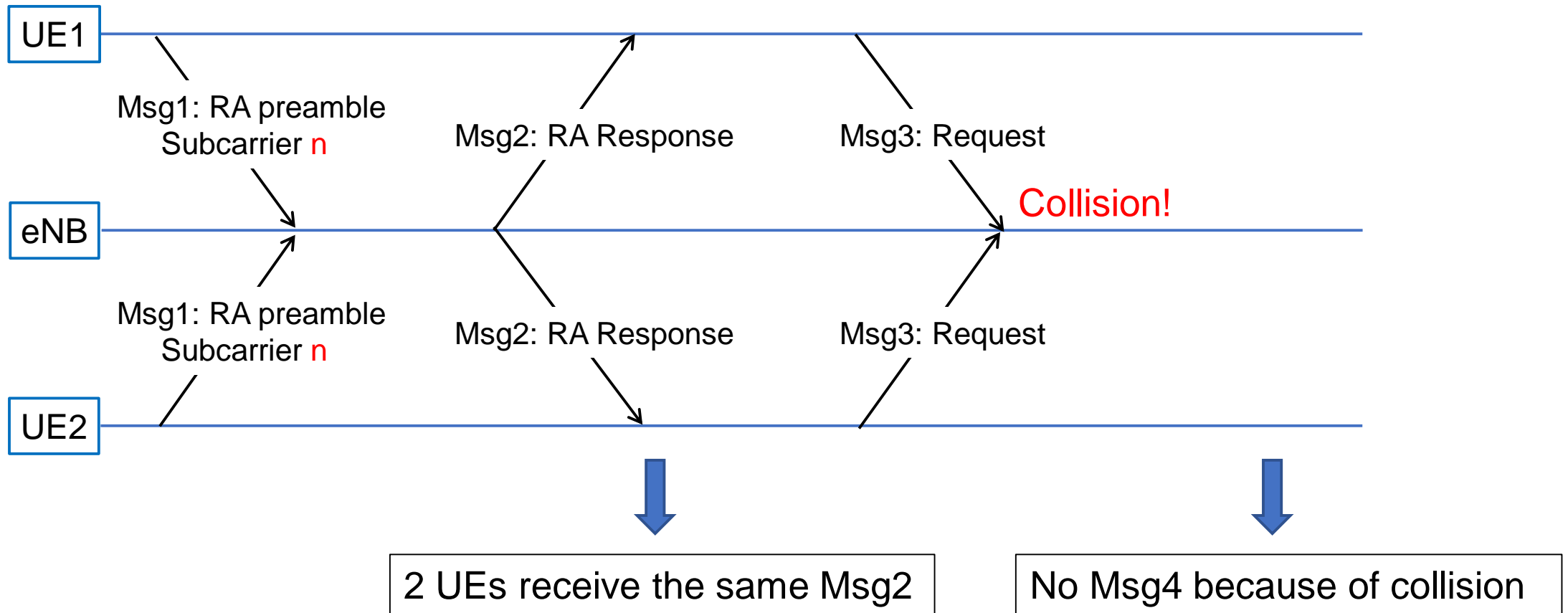
[1] Zhou Z, Accettura N, Prévost R, Berthou P. "Lightweight synchronization to NB-IoT enabled LEO Satellites through Doppler prediction." IEEE WiMob 2023

[2] Zhou Z, Accettura N, and Berthou P. "A wake-up strategy enabling gnss-free nb-iot links to sparse leo satellite constellations," IEEE Internet of Things Journal, vol. 12, no. 12, 2025.

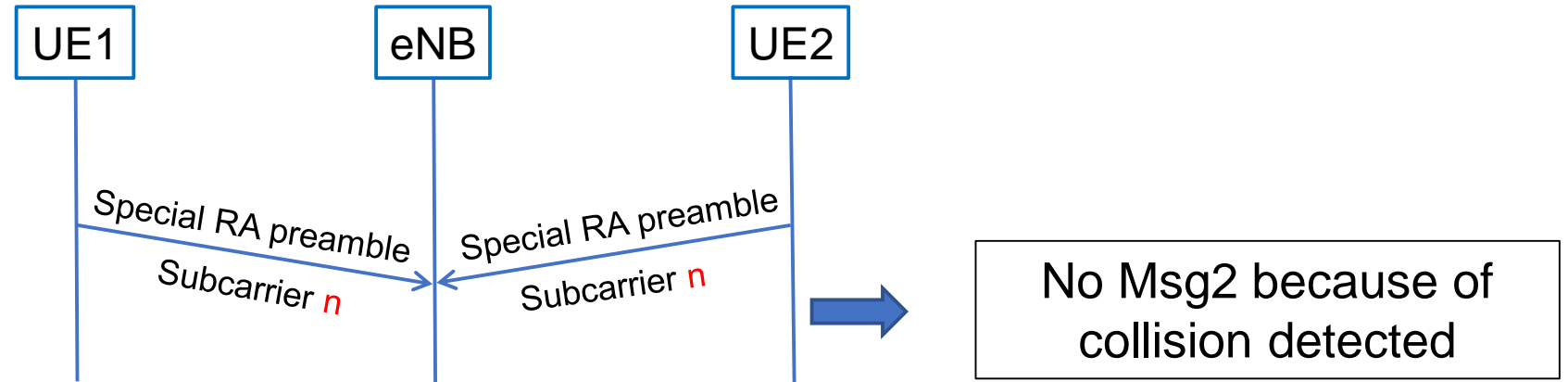


Random Access Procedure

Collision in Random Access procedure:



Current literature solution [3]: **Avoid UEs sending Msg3**

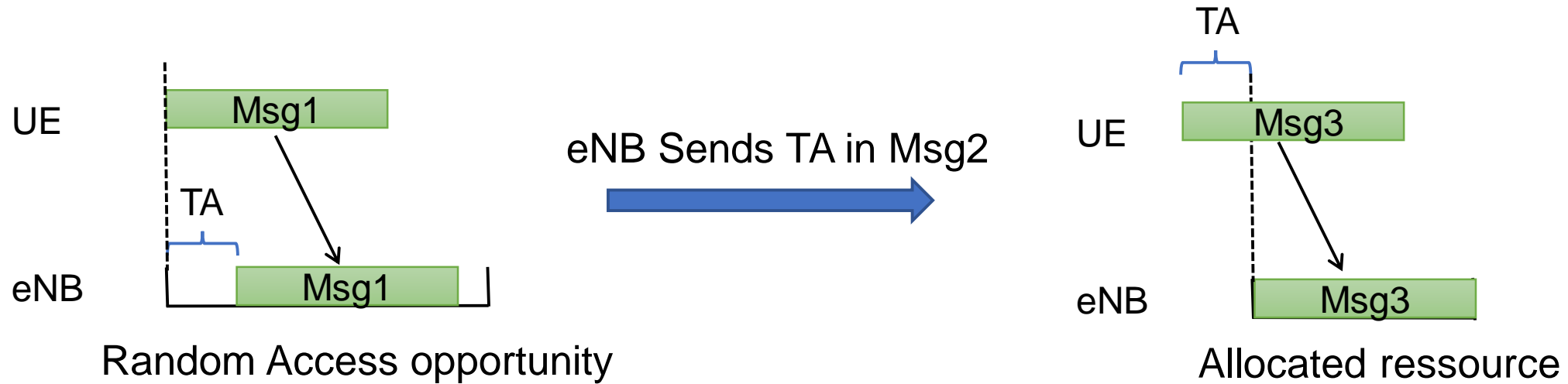


Throughput remains low in high-density device environments

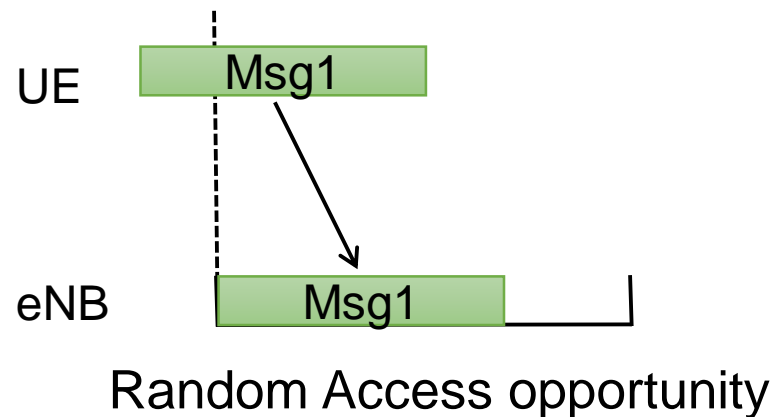
Objective : Increase the probability of successful device access with minimal changes

How the current standard work

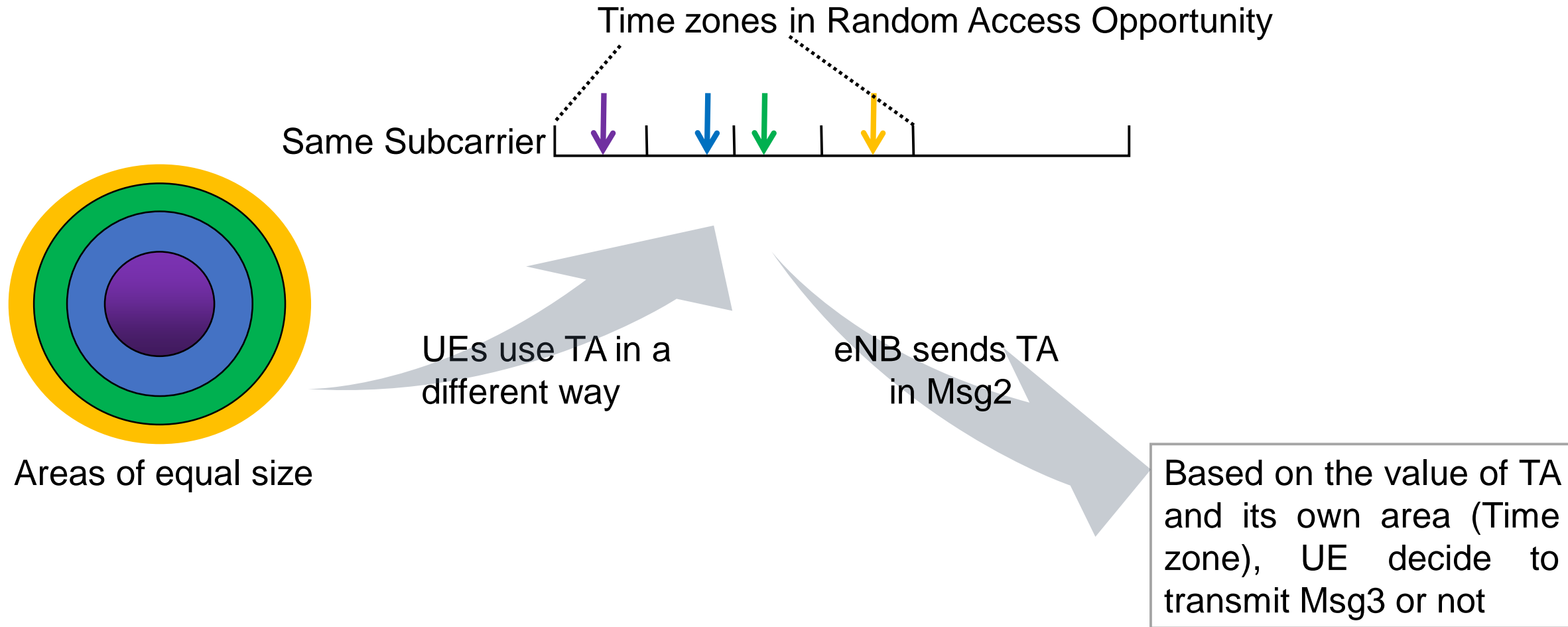
Timing Advance (TA) in Msg2 (Ground network)



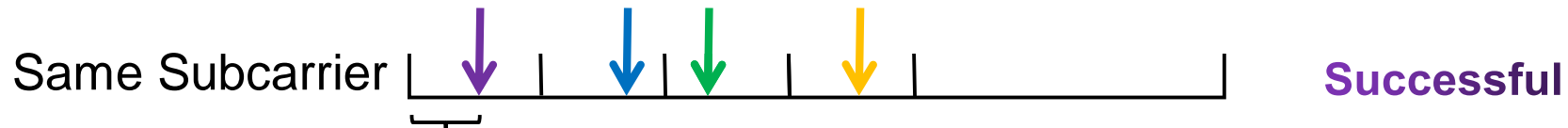
For satellite scenarios, TA is calculated before sending Msg1 (3GPP Release17)



Core idea [4]



CFM (Closest First Method): No modification in modulation



TA sent in Msg2



TA sent in Msg2

Average number of
successful attempts:

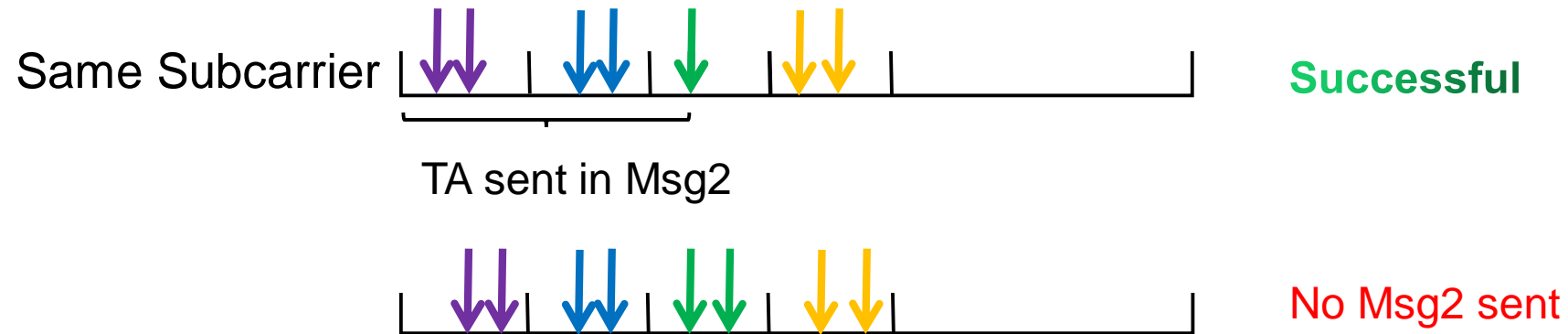
$$N_c = \frac{\Gamma}{n_s} \sum_{i=1}^{n_s} e^{-\frac{i\Gamma}{mn_s}}$$

Number of attempts

Number of subcarriers

Number of areas (time zones)

NFM (Non-collided First Method): Based on [3] -> Satellite can distinguish different preambles

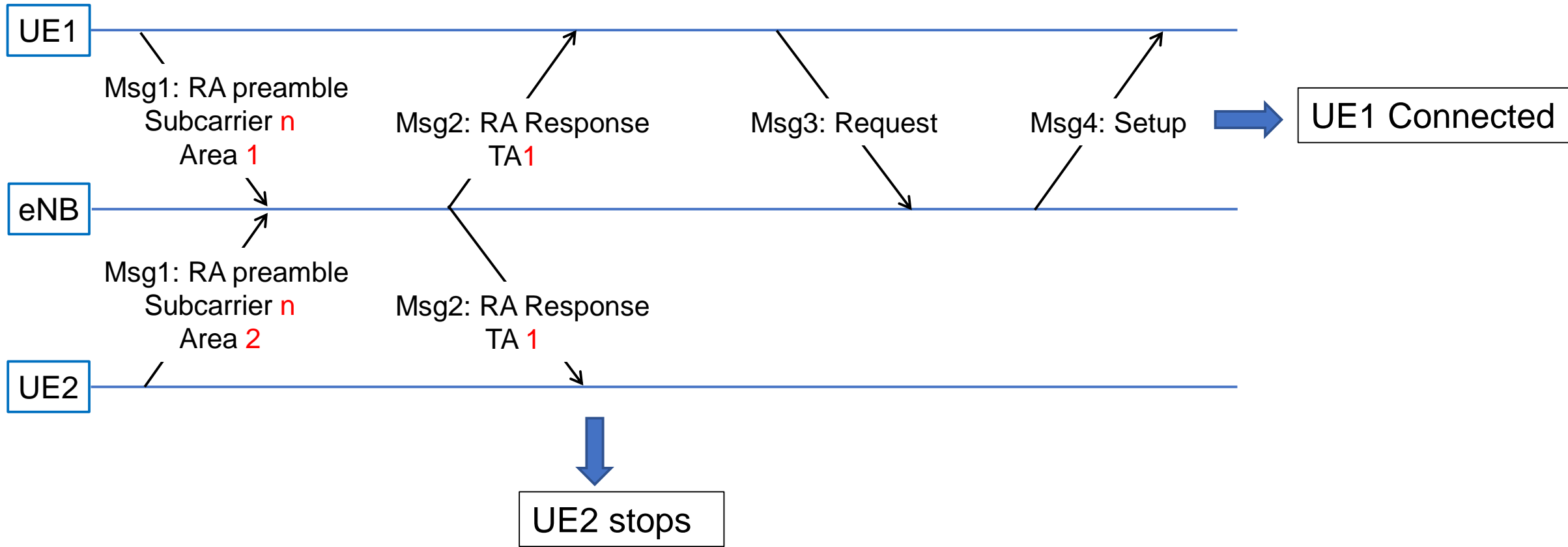


Average number of
successful attempts:

$$N_N = m \left[1 - \left(1 - \frac{\Gamma}{mn_s} e^{-\frac{\Gamma}{mn_s}} \right)^{n_s} \right]$$

Outcome of the Proposed Approach

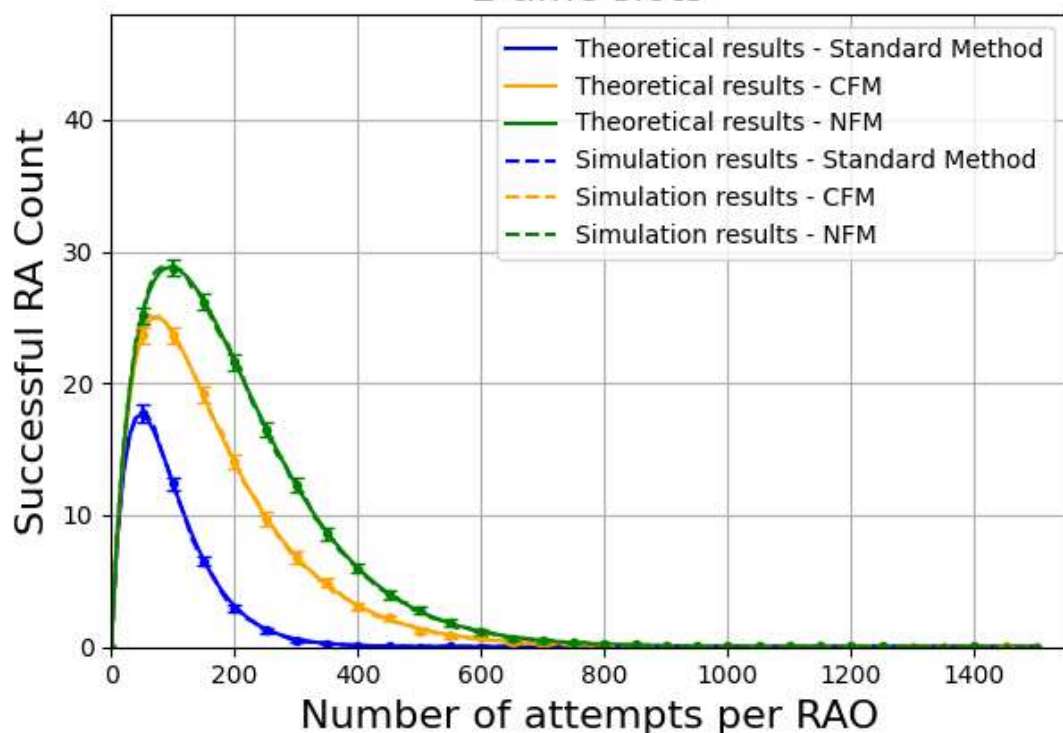
“Collision” with Proposed Approach:



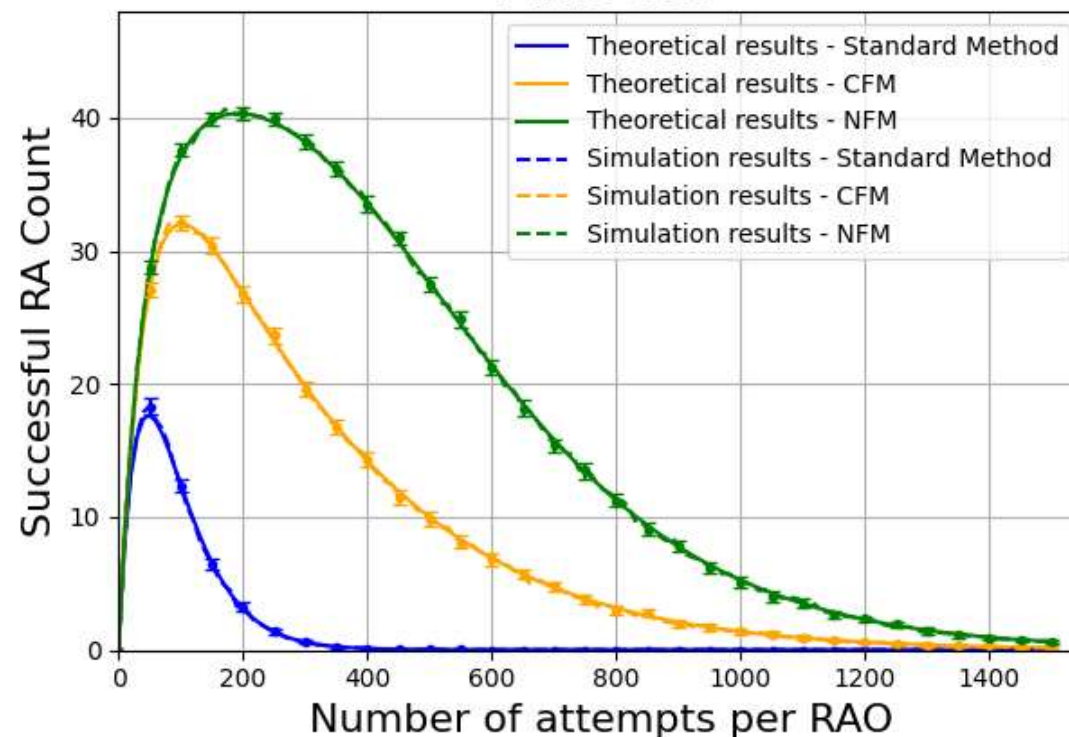
Simulation results (Theoretical Validation)

Validation of the theoretical model through simulations (48 subcarriers)

2 time slots

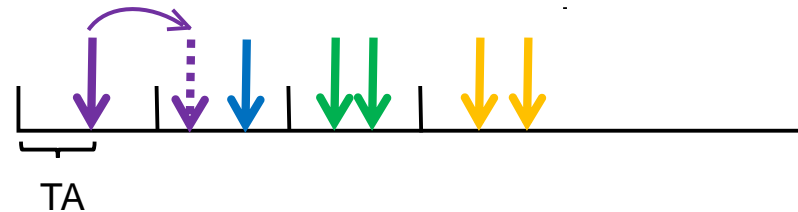


4 time slots

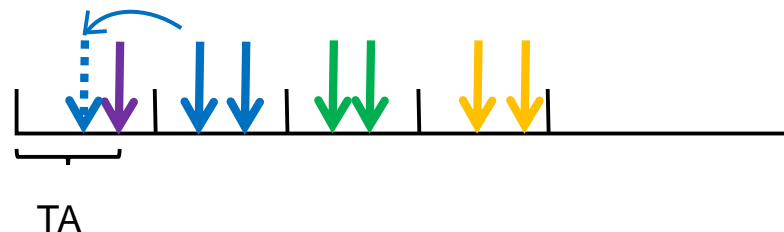


UEs cannot determine its position accurately, leading to the following situation:

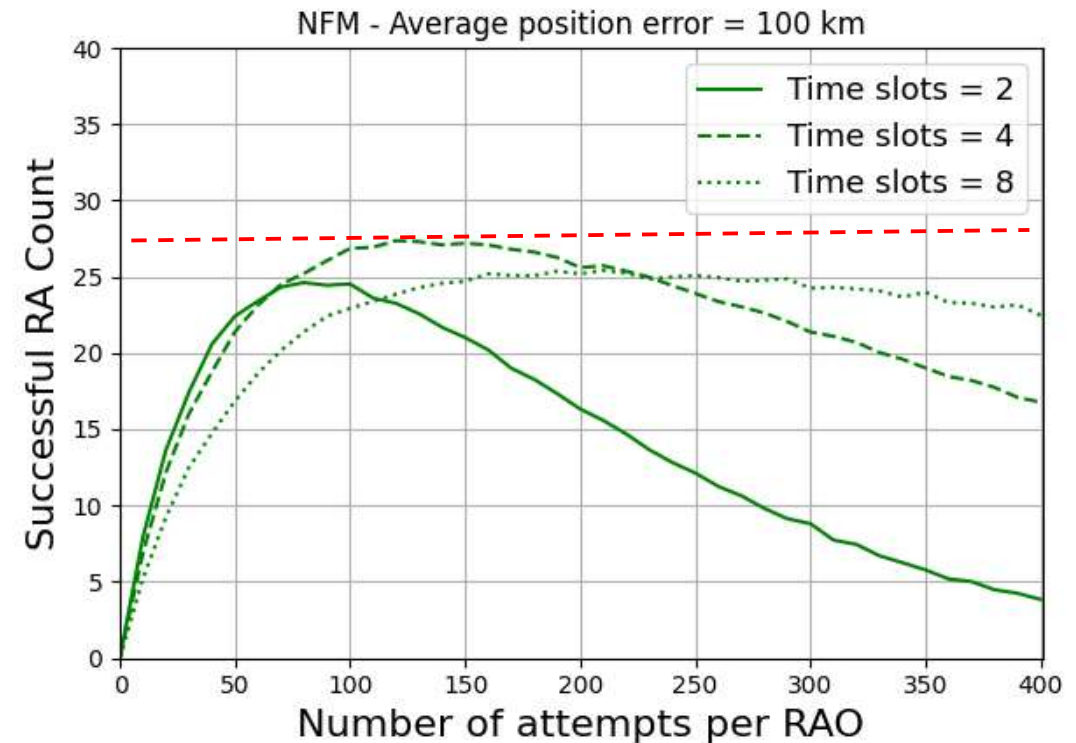
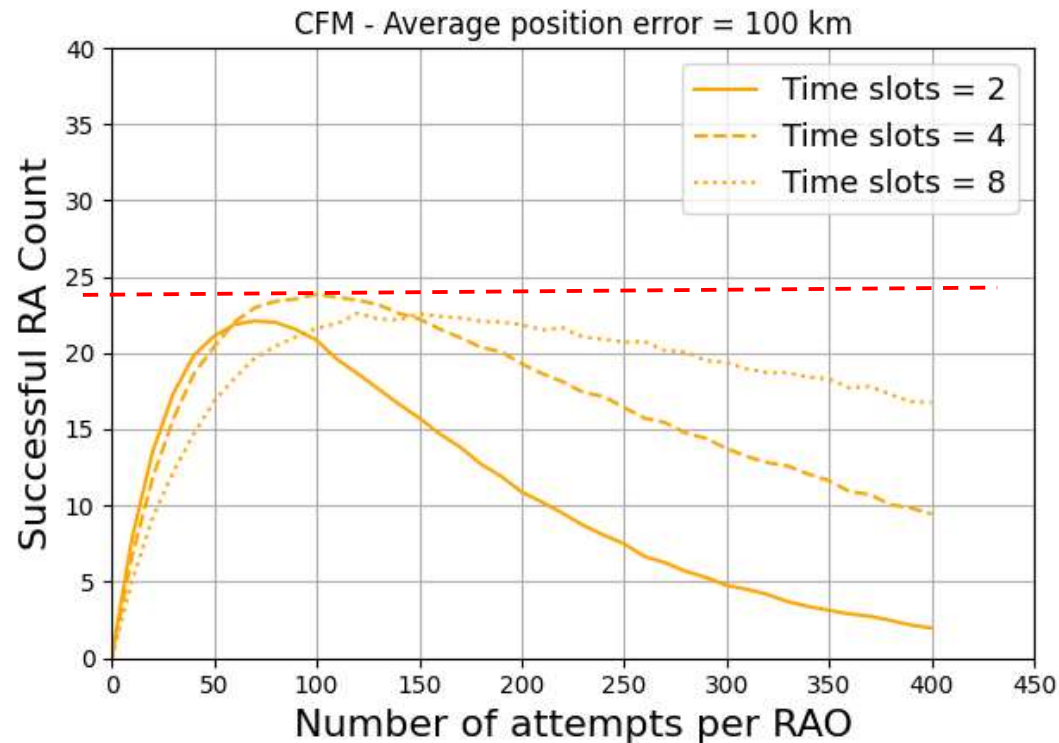
- A UE may misjudge its area and fail to send Msg3



- Devices in other areas may cause **collisions** by thinking they are in the unique preamble area



100 km of average position error



Fewer time slots may increase success rates by reducing the probability of UEs misjudging their area.

- The TA value in the 3GPP standard can be used for NTN scenarios to help increasing the throughput
- The simplest CFM method outperforms networks implementing the standard, at the cost of a firmware update
- The NFM method would further increase the throughput if satellites are able to distinguish overlapping preambles
- Future works
 - Non-uniform deployments
 - Optimization of resource allocations

Thank you for your attention !

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(Seeking postdoc opportunities)