NTN Days - Toulouse Oct 1-2, 2025



Unraveling Temporal Challenges in Space Networking

Juan A. Fraire



Time

System Model

$$\mathcal{L}_{SM} = \frac{1}{4} W_{\mu\nu} \cdot W^{\mu\nu} - \frac{1}{4} B_{\mu\nu} B^{\mu\nu} - \frac{1}{4} G^{\alpha}_{\mu\nu} G^{\mu\nu}_{\alpha}$$

Standard Model written in Lagrangian Form

kinetic energies and self-interactions of the gauge bosons

$$+ \overline{L}\gamma^{\mu}\left(i\partial_{\mu}-\frac{1}{2}g^{\prime}YB_{\mu}-\frac{1}{2}g^{\prime}YB_{\mu}\right)L+\overline{R}\gamma^{\mu}\left(i\partial_{\mu}-\frac{1}{2}g^{\prime}YB_{\mu}\right)R$$

Time

kinetic energies and electroweak interactions of fermions

$$+ \frac{1}{2} \left[i\partial_{\mu} - \frac{1}{2} g \tau \cdot W_{\mu} - \frac{1}{2} g' Y B_{\mu} \right] \phi \Big|^{2} - V(\phi)$$

 W^{\pm}, Z, γ and Higgs masses and couplings

+
$$g''(\overline{q}\gamma^{\mu}T_{a}q)G^{\alpha}_{\mu}$$
 + $(G_{1}\overline{L}\phi R + G_{2}\overline{L}\phi_{c}R + h.c.)$

interactions between quarks and gluons

fermion masses and couplings to Higgs



Time

Forget it!

This presentation has -

Time



No equations

→ **No** plots

No tables

Time



(Newton)

Time is **Absolute**

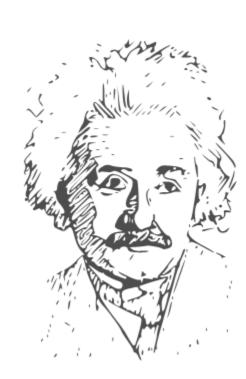
Space ∩ Time



(Einstein)

Time is **Relative**

Space U Time



(Quantum)

Time is **Unimportant**





Having challenged humanity's greatest minds...

...How can time **not be** a controversial topic in **Space Networks**?

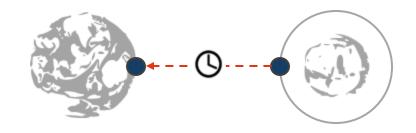


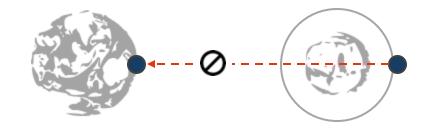
Delay

Disruptions

Light-Speed Propagation

Planetary Occlusions





Very High Latency

(Temporarily)

Fragmented Topologies

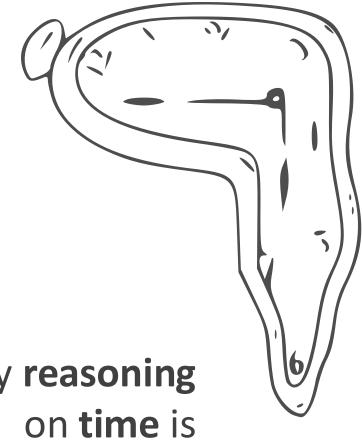
(Temporarily)



Disruption can be viewed as merely a **Delay** that extends to infinity...



... proof of how tricky **reasoning** on **time** is



Asynchronous

Very High Latency

(Temporarily)

Fragmented Topologies

(Temporarily)

Low Latency (Stably)

Persistent Paths

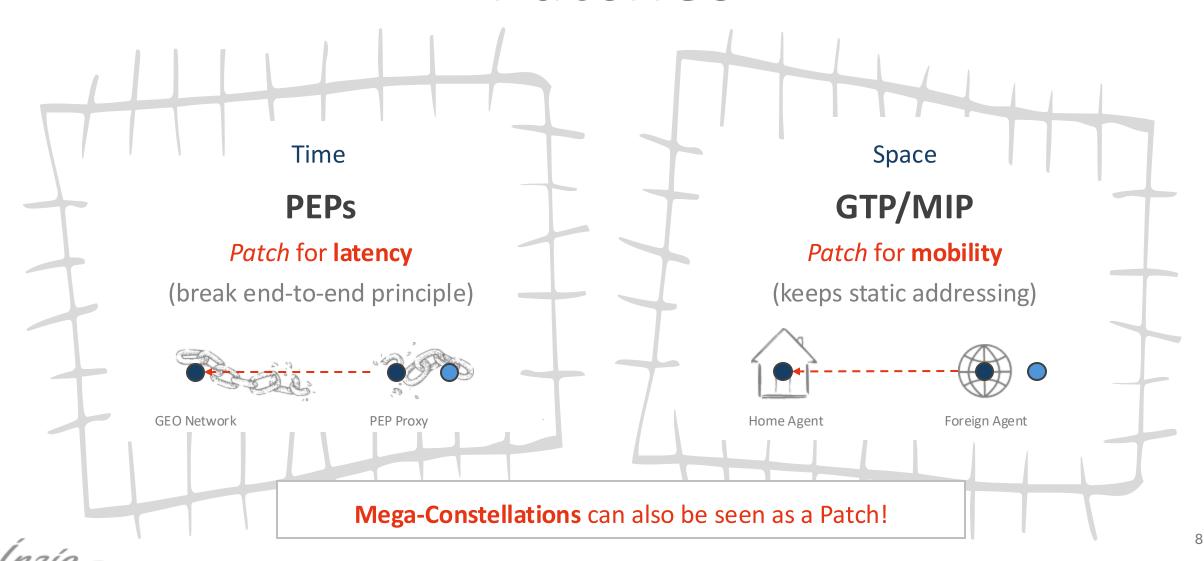
(Stably)

Synchronous

Internet



Patches



John Day

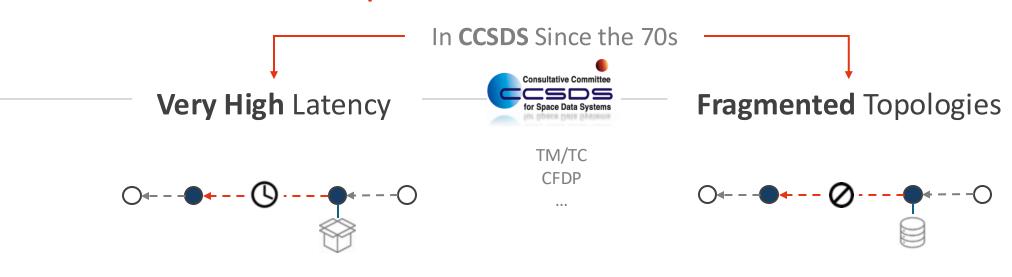
On the Internet

Built without a **theory**: **engineering** first, science later

Names, addresses, and layers confused



Space Network Protocols



Minimum Feedback

Bundle all info for decoding

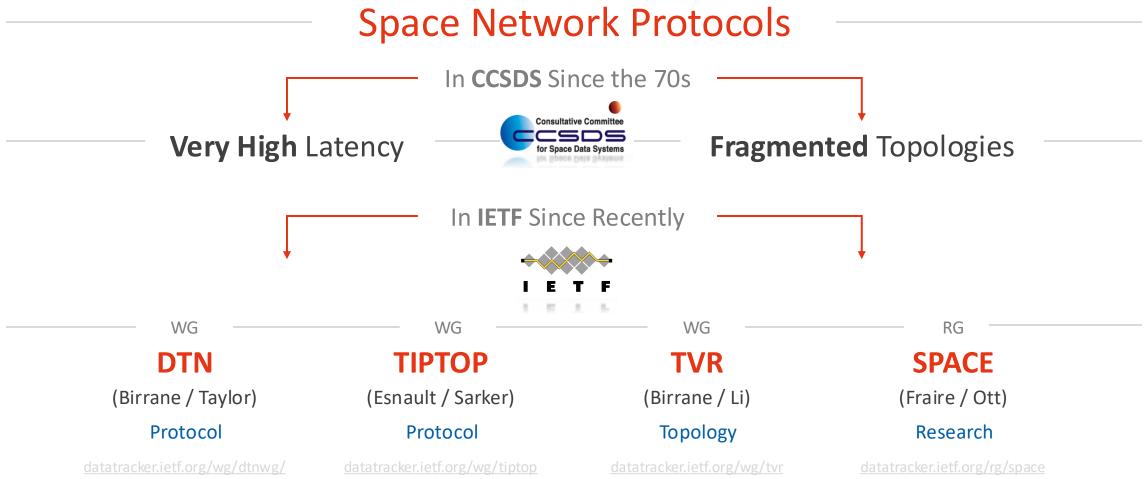


Temporary Storage

Until links become available

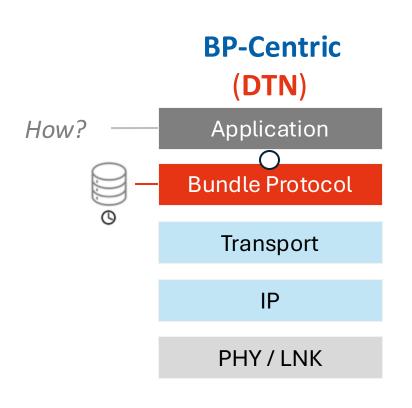


A Postal Model!

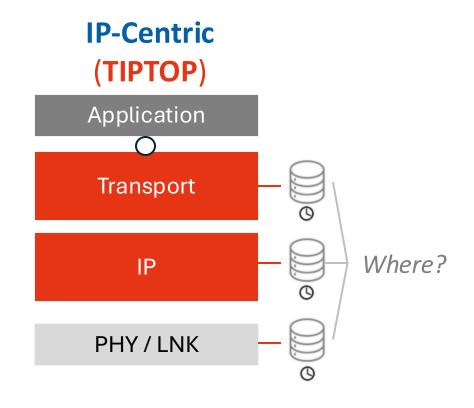




Space Network Protocols









For **Engineering**: Go to **CCSDS** and **IETF WGs**



Our Research

Models and Methods

Topology Determination & Design Routing, Forwarding, & Congestion, Link Policies & Management

Evaluation

Simulation, Emulation, & Visualization

Mega-constellations
Satellite IoT
Deep Space

Application Domains



Time-Evolving



No time - Reach out!

Takeaways

Limitations

Decades of **technical excellence** in space tech hadn't been translated into a **time-embracing Internet**

We just keep patching the Internet!

Ambition

Open, explainable, and implementable time-aware network models and protocols for a Space-Terrestrial Integrated Internet





Keynote Speakers



Rick Taylor Aalyria



Felix Flentge European Space Agency (ESA)

MISSION



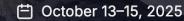
Jeremy Pierce-Mayer

Co-located with IEEE WISEE 2025

STINT 2025

Space-Terrestrial Internetworking Workshop

The Forum for Delay-Tolerant and Space Networking Research





Hybrid Format

Speakers are expected to attend in person; remote participants may join online at a reduced fee.



https://mission-project.eu/ https://stereo-project.space/



https://dorsaliot.space/



Welcome Words by Vinton Cerf

The co-inventor of the Internet will open

STINT 2025 with remote welcome remarks.

http://donuts-project.space/







NTN Days - Toulouse Oct 1-2, 2025



Unraveling Temporal Challenges in Space Networking

Juan A. Fraire

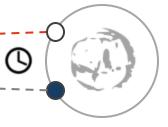


Topology

Determination

Signal received from where the spacecraft was, not where it is





Determining **light time delay** involves iterative processes that converge on

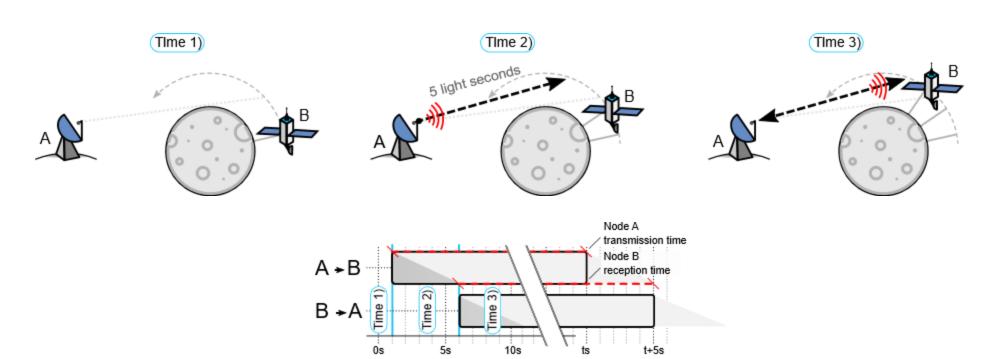
$$\Delta t = r(t)/c$$



Topology

Determination

Contacts are time-wise **asymmetric**, thus better described as **unidirectional**





Topology

Design

Space is vast, links are mostly **point-to- point** (e.g., FSO)

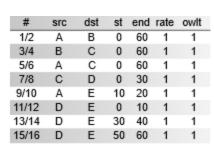


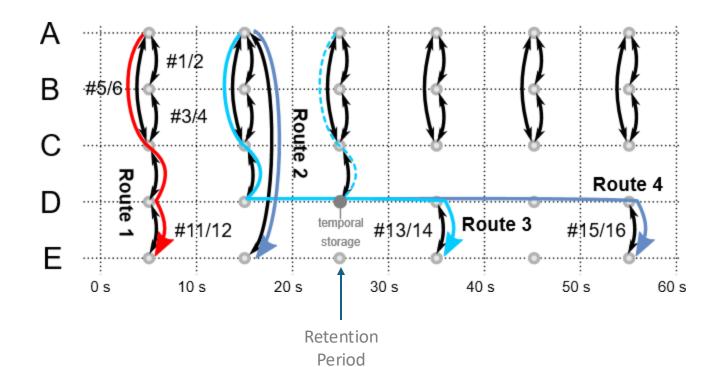
Designing a **contact plan** is a complex continuous optimization process



Graphs

Time-Evolving Graph (TEG)



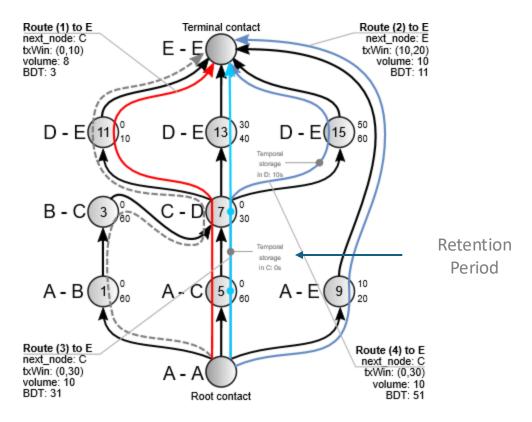


Time-Discrete



Graphs

Contact Graph (CG)



Contacts → *Vertices*



1/2

3/4 5/6

7/8 9/10

11/12

13/14

15/16

60

50 60 1

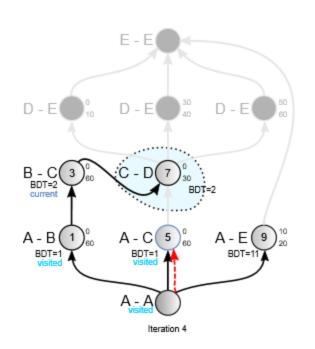
10

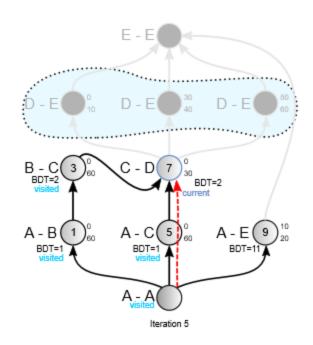
Ε

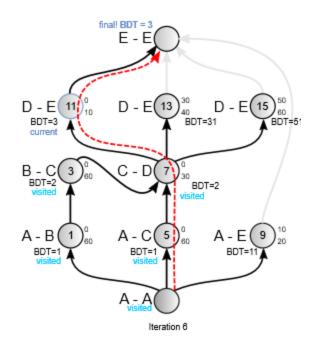
Ε

Algorithms

Routing





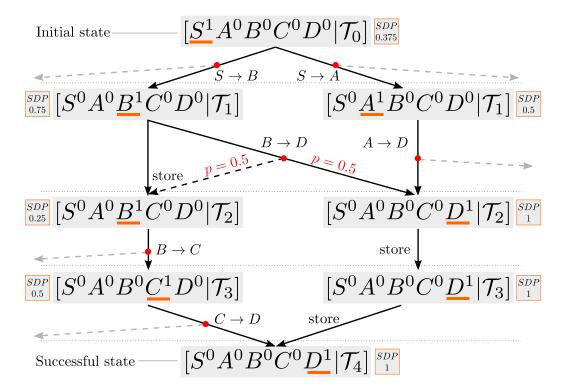




Algorithms

Reliability & Congestion (Link –or storage- Overbooking)

Proactive (DTN)



Reactive

(TIPTOP)

